

The Effect of Using Fiki Naki's Youtube Content on Students' Writing Skill at Eighth Grade of SMP GKPI Pamen Padang Bulan

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ABSTRAK

Penelitian ini bertujuan untuk mengetahui jenis-jenis kesalahan yang ditemukan pada penggunaan konten youtube dalam menulis teks di kelas delapan SMP GKP Pamen Padang Bulan. Mengetahui kesalahan dominan siswa pada penggunaan video dari youtube untuk melihat pengaruhnya pada keterampilan menulis. Ada fenomena dalam penelitian ini yaitu hampir setiap siswa berjuang dengan kesalahan bentuk lampau ketika belajar bahasa Inggris. Untuk mencapai tujuan penelitian ini, peneliti menggunakan desain penelitian kuantitatif. Populasi seluruh siswa kelas delapan di SMP GKPI Pamen dan sampel penelitian ini ada 40 siswa. Teknik pengumpulan data peneliti menggunakan tes. Untuk menganalisis data melibatkan empat langkah yaitu: mengidentifikasi kesalahan, mendeskripsikan kesalahan, meringkas temuan data. Berdasarkan hasil temuan penelitian ini, penulis menemukan ada 87 (36%) kesalahan mengorganisasikan ide, 39 (19%) kesalahan konten, 45 (21%) kesalahan bahasa, 45 (21%) kesalahan kosa kata, 8 (3%) kesalahan mekanik siswa kelas delapan di SMP Pamen membuat beberapa kesalahan dalam kategori yang tercantum di atas. Berdasarkan data tersebut, siswa mempelajari unsur-unsur yang menyebabkan kesalahan siswa dalam menggunakan video youtube dalam menulis teks. Mereka kesulitan dengan bagian-bagian tata bahasa dalam teks dan struktur serta pengaturan keseluruhan termasuk masalah yang tidak mereka pahami saat menyusun teks, dll.

Keyword: Efek; Video Youtube; Keterampilan Menulis

ABSTRACT

This study aims to find out the types of errors are found on the uses youtube content in writing text at the eighth grade of SMP GKP Pamen Padang Bulan find out the dominant students' errors on the use video from youtube to see the effect in writing skill. There is phenomena in this research that is almost every student struggle with past forms errors when learning English. To achieve the objectives of this study, the researcher used a quantitative research design. The population of all eight grade students at SMP GKPI Pamen and the sample of this research there are 40 students. Technique of collecting data the researcher uses a test. To analyze the data involves four steps namely: identifying errors, describing error, summarize the findings the data. Based on the result findings of this research, the writer found there are There are 87 (36%) organize idea errors, 39 (19%) content error, 45 (21%) language error, 45 (21%) vocabulary errors, 8 (3%) mechanic errors of the eighth-grade students at SMP Pamen made several errors in the categories listed above. Based on the data, students to learn about the elements that contributed to the students' errors in using the youtube video in producing writing text. They struggle with parts of grammar in text and the overall structure and organize including problems they don't understand when compiling the writing text, etc.

Keyword: The Effect; Youtube Video; Writing Skill

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1. INTRODUCTION

Language is one of the main factors encouraging communication, expressing feelings, exchanging ideas or providing information in our daily lives. Language is a communication tool that emits sounds from human speech, language is a collection of alphabets that are combined into several words so that they can be understood by listeners.

Learning is the activity of how to interact with others, exchange ideas and criticism. Language is also important when we were developed four language skills, namely speaking, listening, reading, and writing. Receptive include excellent listening and reading skills that entail receiving messages. Productive skills include speaking and writing skills that include language creations. In this study the researcher will be focus on students' writing skills.

In this case, educators, or teachers along with the policy makers need to develop strategies and design application to motivate the students in adaption of social media for learning. Many efforts are made in teaching learning for students. One of them is using Youtube videos as a medium. According to Harmer (2004: 282), one of the main advantages of video is that students not only speak language, they also watch it; using Youtube videos informally also helps to understand the concept, presents a viewing angle alternatives, participating in learning activities, and motivating students. Thus, these videos can be used to inspire or motivate students to learn so students can enjoy the material. The problem faced by most students of SMP GKPI Pamen Padang Bulan in writing is that they still find it difficult to get coherent texts. When they have read several stories in Indonesian or English, they not formulate the main ideas for their own texts. In addition, they are still afraid to make mistakes in writing, which is why writing is an activity that broadcasts, wastes, and is not fun for students in the class. Therefore, teachers must be creative, look for methods and make learning activities enjoyable for students.

Writing skill was chosen for this study because in writing process, besides to achieve the goal of the curriculum, students can also express their ideas and opinions. In addition, Youtube which is very accessible will be applicable to use as an alternative medium in developing writing skill. To be more effective, efficient and directional, this research limited to find out the effect of using Youtube videos toward students' writing skill.

The effect is a change in the communicator that occurs as a result of receiving a message through communication. Effect can be cognitive, involving knowledge, affective, involving feelings and emotions, or cognitive, involving action. In Big Indonesian (Hornby, 2006:118) & quot. Influence is power & quot; in or derived from things (people, things) that contribute to one's character formation, beliefs, or actions. Influence refers to the force or force emanating from something, whether it is a person or a thing, and everything that exists in nature, it affects the things around it (Kreidler, 2002:14).

Based on the phenomena described above, whenever students in class VIII at SMP GKPI experience problems such as lack of willingness, a lack of practice, or unsuitable learning methodologies, it demonstrates a lack of enthusiasm and abilities in writing English. SMP GKPI Pamen is located in Padang Bulan. In addition, vocabulary mastery and lack of practice media contribute to students' difficulties in writing skills. In an unstructured interview in the pre-survey research, the teacher realized that student participation was very lacking in learning writing,

One of the factors that are considered to be the cause of these problems is the application of learning techniques that are not appropriate. Based on the results of initial observations, with the application of group discussion learning techniques,

Because children like all learning processes, the project-based learning process may be a good way to maximize the learning process in general, increasing student interest in learning (Ozkazanc & Yuksel, 2015 : 745-753). Furthermore, it was empowered students to seek out extra information and brand-new knowledge on their own. One example of digital media that can be used as a support for internet-based learning by visualizing techniques and learning materials properly is the digital media "Youtube The method of transmitting information or learning resource media through the internet, such as YouTube that contains a lot of contents.

The content used in this study is from Fiki Naki's Youtube content who has skyrocketed because of his ability in mastering various foreign languages. Therefore, this study uses Fiki Naki's Youtube content media as a medium for research in effect of writing skills.

2. RESEARCH METHOD

A. *Research Design*

In this study, the researcher used an experimental approach to predict the future quantitatively. Experimental quantitative design with nonrandomize or nonequivalent pre-test and post-test was used by the researcher. The subjects of the study were divided into two groups: one as an experimental group that received treatment using the Fiki Naki's youtube content the other as a control group that received traditional treatment.

Table 1. Research design

GROUP	PRE-TEST	TREATMENT	POST-TEST
Experimental	O1	X1	O2
Control	O1	X2	O2

Where:

O1 : Pre-Test

X1 : Treatment of Experimental group (using Fiki Naki's Youtube Content)

X2 : Treatment of Control group (using Group Investigation)

O2 : Post-Test

B. Population and Sample

The population of this study has comprised eighth-grade students from SMP GKPI Pamen Padang Bulan, which separated into two classes with differing totals of students in each class of the school has divided. Therefore, there were two kinds of classes namely: VIII -1 Class and VIII-2 Class. Therefore, the entire population of SMP GKPI Pamen Padang Bulan are 40 students. The researcher has done the research for both of class are VIII-1 and VIII-2.

Table 2. Student Population

No	Class	Gender	Number of Students
1.	VIII-1	F	8
		M	12
2.	VIII-2	F	11
		M	9
Total Sampling			40

Purposive sampling was employed by the researcher to pick both of class from the population to be experimental. Purposive sampling was adopted by the researcher since it would be the more effective and efficient sample procedures available. In this study, both of class was used as a sample. The class was VIII-1, and there were 20 students in it and class was VIII-2 there were 20 students in it. To see the effect of level competency by utilizing Fiki Naki YouTube videos.

C. Instruments of Collecting Data

The researcher was collected data by administering the identical test to class (Experimental group and Control group) in pre-test and post-test. The test technique is as follows:

1) Pre-Test

Before administering therapy, the researcher was administering a pre-test used the writing exam for class (experimental class), which include a class test as a writing test. Its purpose to assess the student's writing competence in terms of vocabulary and grammar.

2) Treatment

After the researcher done the pretest with students like showing the video from youtube, then asked them was seen what they got and listen and asked them to written and saw their's focused they are in organize the words that contain good vocabulary and order grammar to be a good sentence.

3) Post-Test

Following therapy, a post-test was administered to determine the students' progress in learning in writing, used the same test as the pre-test. It was also determined whether employed Fiki Naki's YouTube content more successful than teachers' methods in teaching English.

D. The Technique of Collecting Data

Data collection techniques was the most strategic step in research, because the main purpose of research is to obtain data. Without knowing data collection researchers was not got data that met the data standards (Sugiyono, 2015). Furthermore, data collection is a systematic and standard procedure to obtain the necessary data (Bowen, 2009; Kreidler, 2002) There are some kinds of collecting data technique like documentation, questionnaire, observation, interviews, and test. But in this case, researcher will choose test as a data collection technique.

In this study the researcher was used tests. The test was used by pretest and post-test. The pre-test was gave to the students before the researcher applied the Fiki Naki's Youtube Content. Furthermore, the pre-test was used to measure the students' ability in write after watch the video. After that, the researcher was applied a post-test to the students and found out whether the application of the video from Fiki Naki's content was improved students' writing skills. The writing rubric was used to assess students' grades.

E. The Techniques of Analyzing Data

The t-test formula was applied to the sample population. The t-test formula depends on the mean, variance, and standard deviation of the data being compare. There are 3 types of t-tests that could be perform on the number of samples collected.

1. One-sample test,
2. Independent sample t-test and
3. Paired samples t-test

The critical value is obtained from the t-table looking for the degree of freedom ($df = n-1$) and the corresponding α value (usually 0.05 or 0.1). If the t-test obtained statistically $> CV$ then the initial hypothesis is wrong and we conclude that the results are significantly different.

3. RESULTS AND DISCUSSION

It was discovered that the experimental group's use of word matching games as a treatment had a substantial impact on the students' grasp of writing. This can be demonstrated by the rise in students' scores following the use of the game as well as by using the t-test procedure to extract data from the results of the experimental and control groups. At a significance threshold of $p=0.05$, the t-test calculation results indicate that $t\text{-observed} > t\text{-table} = 2.37 > 2.101$ degrees of freedom ($df=N_x+N_y-2= 20+20-2=38$). The word matching game has a considerable impact on pupils' writing comprehension if t-observed is higher than t-table.

To find out if a hypothesis is accepted or rejected, hypothesis testing should be done. The t-test formula for degree of freedom ($df= 20 + 20 - 2$) 38 at the significance level of 0.05 is used to do this. As can be seen from the t-test calculation result, t-observed is greater than t-table.

$t\text{-observed} > t\text{-table}$ ($p=0.05$) with df 38 $2.37 > 2.101$ ($p=0.05$) with df 38

It could be concluded that H_a is accepted and H_o is rejected because the result of the t-test describes that there is a significant effect of word matching game on students' writing mastery at eighth-grade students of Junior High School SMP Swasta Pamen Padang Bulan.

After the researcher analyzed data by using Anates, the researcher got the result of reliability test of pre test was 66,85 and the reliability of post test was 85,6. It can be concluded that pre test and post test instrument has a high reliability.

The technique was applied by the experimental group. The experimental group received scores of 253 to 340, 330 to 369, 329 to 374, 298 to 343 and 292 to 300 on the pre- and post-tests for organization, content, language, vocabulary and mechanic. The experimental group outperformed the control group in terms of results. The study's findings demonstrated that word matching games can boost students' vocabulary comprehension and have an impact on the experimental group's writing mastery. Playing word matching game might assist students in actively utilizing new words. In light of the outcome, the theory-related method used. Word matching game helped children become familiar with new technic writing in an enjoyable way.

The researcher discovered that this strategy had a significant impact on the advantages of word matching games, specifically learning while having fun, as students were more engaged, joyful, and conscientious in their writing acquisition.

4. CONCLUSION

After collecting and analyzing data from SMP GKPI Pamen Padang Bulan and based on the results of the research and discussion described in the previous chapter, it can be concluded that using videos was successful. These findings confirmed the theory from Harmer (2006) stated that video can give essential effect for students learning experience. Enrich students' experiences about language in use, improve their cross cultural understanding, develop their creativity, and increase their motivation in learning.

In this research, videos refers to strategy used by the researcher on the students at eighth grade of Junior High School GKPI Pamen in Padang Bulan in teaching base on youtube video for increase students writing skill. It used as a reference by teachers in terms of student writing, especially by English teacher where researcher has conducted research.

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